

A Bestiary of Autoencoders

Bastian Rieck

 Pseudomanifold



D BSSE

ETH zürich

Motivation

‘A bestiary (from *bestiarum vocabulum*) is a compendium of beasts.’

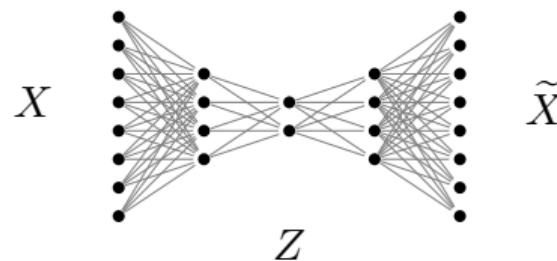
In this talk

- What are autoencoders?
- What type of autoencoder architectures exist?
- How to use them in practice?



Autoencoders

Dramatis personæ



Terminology

- $X \in \mathbb{R}^D$: input data
- $Z \in \mathbb{R}^d$: latent representation
- $\tilde{X} \in \mathbb{R}^D$: reconstructed data

Properties

- Typically, $D \gg d$.
- Use loss function $\mathcal{L}(X, \tilde{X})$ to measure quality of reconstruction.

Why autoencoders?

- Encoder–decoder architecture (we learn the *identity* function).
- ‘Middle’ layer serves as *bottleneck* or *latent representation*.
- Latent representations can be used for visualisation, interpolation, clustering, and much more.

A simple autoencoder

- Encoder: linear transformation $\mathbb{R}^D \rightarrow \mathbb{R}^2$
- Decoder: linear transformation $\mathbb{R}^2 \rightarrow \mathbb{R}^D$
- Loss function: mean squared error, $\mathcal{L}(X, \tilde{X}) := \|X - \tilde{X}\|_2^2$

A simple autoencoder

Some reconstructions



0 epochs

A simple autoencoder

Some reconstructions



10 epochs

A simple autoencoder

Some reconstructions



20 epochs

A simple autoencoder

Some reconstructions



30 epochs

A simple autoencoder

Some reconstructions



40 epochs

A simple autoencoder

Some reconstructions



50 epochs

But how to train this?



PyTorch Lightning

Overall training loop

```
from .data import MNISTDataModule
from .models import LinearAutoencoder
from pytorch_lightning import Trainer

if __name__ == '__main__':
    dm = MNISTDataModule()
    dm.prepare_data()
    dm.setup()

    model = LinearAutoencoder(input_dim=dm.input_dim, bottleneck_dim=2)

    # There's a lot more parameters for a 'trainer' class, but this is
    # sufficient for our brief example.
    trainer = Trainer(max_epochs=50)
    trainer.fit(model, dm)
```

PyTorch Lightning

Defining a model

```
import torch.nn as nn
import torch.nn.functional as F
import pytorch_lightning as pl

class LinearAutoencoder(pl.LightningModule):
    def __init__(self, input_dim, bottleneck_dim=2, lr=0.01):
        super().__init__()

        self.encoder = nn.Linear(input_dim, bottleneck_dim)
        self.decoder = nn.Linear(bottleneck_dim, input_dim)

        self.lr = 0.01
        self.loss_fn = F.mse_loss
```

PyTorch Lightning

Defining a model, continued

```
def forward(self, x):
    z = self.encoder(x)
    x_hat = self.decoder(z)
    loss = self.loss_fn(x_hat, x)
    return x_hat, z, loss

def training_step(self, batch, batch_idx):
    x, y = batch

    x = x.view(x.size(0), -1)
    _, _, loss = self(x)

    self.log('train_loss', loss)
    return loss

def configure_optimizers(self):
    optimizer = torch.optim.Adam(self.parameters(), lr=self.lr)
    return optimizer
```

PyTorch Lightning

More complex operations

Some highlights

- Early stopping
- Learning rate adjustments
- Model checkpoints
- Distributed training

Variational autoencoders



We can make the autoencoder learn the *parameters* of our input distribution to sample *new* data points from it.

Variational autoencoders

The basic skeleton

```
class BetaVAE(pl.LightningModule):
    def __init__(self, input_dim, bottleneck_dim=32, beta=1, lr=1e-3):
        super(BetaVAE, self).__init__()

        self.bottleneck_dim = bottleneck_dim

        # The specific choice of encoder/decoder is irrelevant here.
        self.encoder = ...
        self.decoder = ...

        # Final layer for encoding the parameters of the distribution
        self.fc_mu = nn.Linear(16, bottleneck_dim)
        self.fc_logvar = nn.Linear(16, bottleneck_dim)

        # For sampling values that parametrise our distribution
        self.fc_z = nn.Linear(bottleneck_dim, 16)
```

Variational autoencoders

Encoding and decoding

```
def encode(self, x):
    x = self.encoder(x)
    x = x.view(x.shape[0], -1)
    return self.fc_mu(x), self.fc_logvar(x)

def sample(self, mu, logvar):
    std = torch.exp(0.5 * logvar)  # e^(1/2 * log(std^2))
    eps = torch.randn_like(std)    # random ~ N(0, 1)
    return eps.mul(std).add_(mu)

def decode(self, z):
    z = self.fc_z(z)
    z = z.view(z.shape[0], -1)
    return self.decoder(z)

def forward(self, x):
    mu, logvar = self.encode(x)
    z = self.sample(mu, logvar)
    x_hat = self.decode(z)
    return x_hat, mu, self.loss_fn(x_hat, x, mu, logvar)
```

Variational autoencoders

Loss function

```
def loss_fn(self, x_hat, x, mu, logvar):
    reconstruction_loss = F.mse_loss(
        x_hat,
        x,
        reduction='sum' # We reduce it ourselves later on!
    )

    # This follows the loss provided by Kingma and Welling in
    # 'Auto-Encoding Variational Bayes', Appendix B. The loss
    # assumes that all distributions are Gaussians.
    kl = -0.5 * torch.sum(1 + logvar - mu.pow(2) - logvar.exp())

    return (reconstruction_loss + self.beta * kl) / x.shape[0]
```

The loss term boils down to a Kullback–Leibler divergence between the prior distribution and the posterior distribution:

$$\text{KL}(q_\phi(\mathbf{z}) \parallel p_\theta(\mathbf{z}))$$

Variational autoencoders

Some reconstructions



0 epochs

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20 epochs

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Variational autoencoders

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40 epochs

Variational autoencoders

Some reconstructions



50 epochs

Sampling from the learned distribution

Pick $z \sim \mathcal{N}(0, 1)$ and *decode* it. This yields a valid image of the distribution!



Finis coronat opus

- Taming the dragon: PyTorch Lightning makes working with neural networks easy
- Autoencoders are available in many flavours (variational, topological, ...)
- *Acta non verba*: try them out yourselves!



<https://github.com/Pseudomanifold/bestiary-autoencoders>